

**RARITAN VALLEY COMMUNITY COLLEGE
ACADEMIC COURSE OUTLINE**

ARTS 110: BASIC DRAWING I

I. Basic Course Information

A. Course Number and Title: ARTS 110 BASIC DRAWING I

B. New or Modified Course: Modified

C. Date of Proposal: Semester: FALL Year: 2023

D. Effective Term: FALL 2024

E. Sponsoring Department: Arts & Design

F. Semester Credit Hours: 3

G. Weekly Contact Hours: 4 Lecture: 2
 Laboratory: 2
 Out of class student work per week: 5

H. Prerequisites: NONE

I. Additional Fees: None

J. Name and Telephone Number or E-Mail Address of Department Chair and Divisional
Virginia Smith Virginia.Smith@raritanval.edu
Darren McManus Darren.McManus@raritanval.edu
Dean at time of approval:
Patrice Marks Patrice.marks@raritanval.edu

II. Catalog Description

No prerequisites and/or co-requisites required.

This course is an introduction to visual expression through the exploration of various black and white media. Still life, landscape, portrait, and other subjects will be drawn. Formal concepts such as line, texture, value and perspective will be explored through representational and abstract means.

III. Statement of Course Need

- A.** Basic Drawing I is generally recognized as core foundational course in the fine arts or graphic design. Along with Two-Dimensional Design, it serves as a prerequisite for many studio courses in two-and four-year institutions. Students in any of these degree programs need to be exposed to the basic components of representation, expression and composition.
- B.** This course has a lab component because it is a studio art course and requires students to use special facilities such as a drawing studio, and to use artistic materials under the guidance of the instructor.
- C.** This course generally transfers as a visual art program requirement dependent on the institution.

IV. Place of Course in College Curriculum

- A.** Free Elective.
- B.** This course does not serve as a General Education course.
- C.** This course meets a program requirement in the A.F.A. Graphic Design and Interactive Design, A.F.A. Visual Arts, A.S. in Game Art, and a certificate in Interior Design.
- D.** To see course transferability: a) for New Jersey schools, go to the NJ Transfer website, www.njtransfer.org; b) for all other colleges and universities, go to the individual websites.

V. Outline of Course Content

- A.** Formal Development:
 - 1. Gesture drawing
 - 2. Contour line drawing and 'blind contour' drawing
 - 3. Development of positive and negative space
 - 4. Rendering with shading and knowledge of the value scale
 - 5. Development of depth, including '1 and 2 point linear perspective', scale, overlapping, atmospheric perspective, diagonal recession and foreshortening
 - 6. Rendering of textured and reflective surfaces
- B.** Use and variety of expressive qualities of media
 - 1. Charcoal
 - 2. Ink
 - 3. Pencil

4. Misc. such as China marker, gouache, tempera paint, oil stick, conté crayon and collage.
 5. Various grounds such as newsprint, large format, toned papers, and high quality papers with rag content such as Rives BFK
- C. Subject matter and its interpretation through different representational and abstract modes
1. Still Life
 2. Interiors and Exteriors of architectural spaces
 3. Landscape
 4. Clothed figure drawing and portraits
- D. Content
1. Interpretation of formal elements of Drawing and their bearing on the meaning of works
- E. Art and Design History
1. Principles will be contextualized through major art historical movements or artists
- F. Professionalism, studio practice and the art world
1. Development of a sketchbook
 2. Museum/gallery visit
 3. Critical analysis: written or oral analysis of artworks and in-class critique of other students' work
 4. Storage and care of drawings, suitable presentation methods for portfolio and exhibition

VI. A. Course Learning Outcomes:

At the completion of the course, students will be able to:

1. Analyze and critique the formal elements and their bearing on the meaning of artworks in classroom discussion and weekly critiques (GE 1, 6 *)
2. Draw from observation and from invention with focus on self-expression
3. Produce a portfolio of artworks which employ the formal elements and principles of design to visually express ideas

**Embedded critical thinking*

B. Assessment Instruments

1. Art Work
2. Portfolios
3. Essays
4. Exams
5. Quizzes
6. Exercises
7. Online Written Discussions
8. Oral Discussions
9. Presentations
10. Critiques

VII. Grade Determinants

- A. Slide lecture/discussion
- B. In class drawing demo
- C. In class drawing exercises (lab hours)
- D. Collaborative group artwork
- E. Student oral presentation
- F. Group critique of students artworks

Primary formats, modes and methods for teaching and learning

- A. Lecture/ Discussion
- B. In class studio work
- C. Group critique of students works
- D. Student oral presentation
- E. Independent research of artworks/ artist/ art movement

VIII. Texts and Materials

- A. Textbook with contemporary and historical examples of drawings such as: A Guide to Drawing, Concise Edition, Faber and Mendelowitz, ed.
- B. Hand-outs
- C. Web Sites
- D. Slide Examples
- E. Film and video

(Please Note: The course outline is intended only as a guide to course content and resources. Do not purchase textbooks based on this outline. The RVCC Bookstore is the sole resource for the most up-to-date information about textbooks.)

IX. Resources

- A. Computer Lab with design software (latest versions), internet
- B. Projection screen or display monitor
- C. Scanners
- D. Printers
- E. Studio with drawing surfaces for each student
- F. Sinks
- G. Marker board
- H. Media player to show video
- I. Digital projector with up-to-date resolution imaging capabilities and color accuracy, screen

X. ☐ Honors Course ☒ Honors Options ☐ N/A

Definition: According to the Honors Council, an Honors course is one that enriches and challenges students beyond a course's regular scope and curriculum. An Honors course will offer a sophisticated use of research, introduce intellectually stimulating readings and critical perspectives, promote a higher level of critical discussion and written work, and encourage independent study projects, at the option of the instructor.

Like Basic Drawing I, this course applies visual expression through the exploration of varied black and white media. Still life, landscape, portrait and human figure (drawing from a live model), and other subjects will be drawn. Unlike the regular course, however, this Honors Section will require more complex drawing assignments that involve a higher level of content development, as well as formal drawing skills beyond the rudimentary level. Representational and abstract drawing will be encouraged. A field trip to New York City art galleries or a museum and a related paper assignment will be required. Students will be required to purchase art supplies.

A. Honors Option Content:

In addition to all course content listed above, honors option students will engage in the following additional project

1. Using color mediums such as color pastel, oil pastel and acrylic paint.
2. Creation of a larger sized drawings and/or series of drawings such as a triptych
3. Writing an artist statement
4. Research and presentation of an artist's work, focusing on drawing
5. Paper assignment on an artwork or an exhibition from a field trip to NYC art galleries or a museum

B. Assessment Instruments for Honors Option Work

1. Art work made during class time
2. Art work (assigned homework)
3. Written paper
4. Student oral presentations
5. In class critiques
6. Participation in discussions

C. Grade Determinants for Honors Option Work

- A. Slide lecture/discussion
- B. In class drawing demo
- C. In class drawing exercises (lab hours)
- D. Collaborative group artwork
- E. Student oral presentation
- F. Group critique of students artworks