# RARITAN VALLEY COMMUNITY COLLEGE ACADEMIC COURSE OUTLINE

FILM 101: Art of the Movies: Film Appreciation and Analysis

#### I. Basic Course Information

A. Course Number and Title: FILM101, Art of the Movies: Film Appreciation

and Analysis

B. New or Modified Course: Modified Course

C. Date of Proposal: Semester: Fall Year: 2018

D. Effective Term: Fall 2019

E. Sponsoring Department: Communication & Languages

F. Semester Credit Hours: 3

G. Weekly Contact Hours: 3 Lecture: 3

Laboratory: 0

Out of class student work per week: 6

H. Prerequisites/Corequisites: None

I. Laboratory Fees: None

J. Name and Telephone Number or E-Mail Address of Department Chair and Divisional Dean at time of approval: Sara Banfield, Sara.Banfield@raritanval.edu; Dean Patrice Marks, Patrice.Marks@raritanval.edu

## **II. Catalog Description**

<u>Prerequisite</u>: None. Art of the Movies: Film Appreciation and Analysis is an introduction to film as a contemporary art form. It emphasizes close observation and analysis of essential film language, specifically *mise en scène*, camera and editing techniques, lighting, and the cinematic use of sound. Screenings for this course include a broad range of films and film excerpts representing different time periods, cultures, and cinematic traditions. Students who complete this course will have a deeper understanding and appreciation of movies.

#### III. Statement of Course Need

- A. Art of the Movies: Film Appreciation and Analysis is a free elective and a General Education course in Humanities (Appreciation of the Arts) available to students in any academic program.
- B. This course has no lab component.
- C. This course generally transfers as a Humanities (Appreciation of the Arts) General Education course.

## IV. Place of Course in College Curriculum

- A. Free Elective.
- B. This course serves as a General Education course in Humanities (Appreciation of the Arts).
- C. This course meets a program elective for Communication Studies AA, Digital Media/Film Studies AS, Digital Video Production Certificate, Interface Design & Web Development for AS, Interface Design & Web Development for AAS, Interface Design & Web Development for Certificate and Game Development AAS.
- D. To see course transferability: a) for New Jersey schools, go to the NJ Transfer website, <a href="www.njtransfer.org">www.njtransfer.org</a>; b) for all other colleges and universities, go to the individual websites.

#### V. Outline of Course Content

- A. Film Form and Types
  - 1. Genre
  - 2. Film as Art
- B. Narrative Structure
  - 1. Narrative
  - 2. Character Development
  - 3. Storytelling Devices
- C. Mise-en-Scène
  - 1. Lighting
  - 2. Makeup, Costumes
  - 3. Sets and Props
  - 4. Composition
- D. Cinematography
  - 1. Camera Angles
  - 2. Camera Movement
- E. Acting
- F. Editing
- G. Sound Design
- H. Film History and Film Technology

# **VI. General Education and Course Learning Outcomes**

# A. General Education Learning Outcomes:

## At the completion of the course, students will be able to:

- 1. Critically analyze the communicative visual power of film images (GE-1, \*Embedded critical thinking)
- 2. Describe and analyze film works from various humanistic perspectives, applying film analysis techniques, terminology, and criteria. (GE-1, 6, \*Embedded critical thinking)
- 3. Recognize and explain commonalities and differences in values, perspectives, and behaviors in films representing different time periods, cultures, and cinematic traditions (GE-1, 7, 8, \*Embedded critical thinking)
- 4. Analyze and evaluate the function and constraints of film genres and thematic elements. (GE-1, \*Embedded critical thinking)
- 5. Identify and analyze various techniques utilized in filmmaking, including *mise en scène*, camera and editing techniques, lighting effects, and cinematic use of sound (GE-1, \*Embedded critical thinking)

# **B.** Course Learning Outcomes:

# At the successful completion of the course, students will be able to:

1. Same as above.

## C. Assessment Instruments

- A. lecture/discussion
- B. small-group exercises and collaboration
- C. guest speakers
- D. student oral presentations
- E. explication and analysis of film scenes
- F. analytical essays
- G. journal writing
- H. field trips

## **VII. Grade Determinants**

- A. analytical essays
- B. oral presentations
- C. journals
- D. exams
- E. quizzes
- F. film responses
- G. class participation

## VIII. Texts and Materials

- A. <u>Suggested textbook</u>: *Looking at Movies* (latest edition). Richard Barsam, Norton Publishing. (Or other comparable introductory film textbook)
- B. <u>Suggested textbook</u>: *Writing About Movies*, by Karen Gocsik and Richard Barsam.
- C. Web materials: internet resources relevant to films and film criticism

(Please Note: The course outline is intended only as a guide to course content and resources. Do not purchase textbooks based on this outline. The RVCC Bookstore is the sole resource for the most up-to-date information about textbooks.)

## IX. Resources

- A. Internet resources
- B. DVD/Blu-ray projection system
- C. classroom sound system appropriate for in-class film screenings
- D. dimmable light system for note-taking during film screenings
- E. CATT classroom

## X. Honors Options [if relevant]

Not applicable.