RARITAN VALLEY COMMUNITY COLLEGE

ACADEMIC COURSE OUTLINE

INTR-201 History of Furniture and Interiors I

I. Basic Course Information

A. Course Number and Title: INTR 201, History of Furniture and Interiors I

B. New or Modified Course: Modified

C. Date of Proposal: Semester: Spring 2011

D. Sponsoring Department: Visual and Performing Arts

E. Semester Credit Hours: 3 credits

F. Weekly Contact Hours: 3 Lecture: 3

Laboratory: None

G. Prerequisites/Corequisites: None

H. Laboratory Fees: None

I. Name and Telephone Number or E-Mail Address of Department Chair:

Ann Tsubota, atsubota@raritanval.edu

II. Catalog Description

This course is an overview on furniture, interiors, and architecture from pre-history through the 1800's. Emphasis is placed on the role of major developments, styles, and influences from Ancient Civilizations, the Renaissance, Baroque, Rococo, and Neoclassical periods.

III. Statement of Course Need

This course is a core requirement for the Associate of Science in Interior Design. This course will establish an understanding of the development of furniture styles, architecture, and interiors that is essential to a global view of design and style needed for the practice of interior design.

IV. Place of Course in College Curriculum

- A. Free Elective
- B. The course is a program requirement for the Associate of Science in Interior Design and for the Interior Design Certificate.
- C. Course transferability: this course will transfer to most two and four-year schools as an interior design program course (such as Kean University, NJIT and SVA) or as a free elective.

V. Outline of Course Content

The course will discuss significant furniture, decoration, architecture, interiors and planning from:

- A. Prehistoric Period Paleolithic, Neolithic and Bronze Ages
 Cave paintings, objects and construction of stone, trabeated construction, use of metal and technological progress
- B. Ancient Near East

Beginning of civilization, cities, monumental architecture, stairways, gates, entryways and relief sculpture in Mesopotamia and Persia

C. Ancient Egypt

Architecture and design for the afterlife, domestic architecture and furniture

D.

Greece: Minoan and Mycenaean

- 1. Minoan and Mycenaean Architecture and design:
 - a. Palaces/Homes light wells, inverted columns, interior stairways,
- complex plumbing
 - b. City walls/ Gates
- 2. The development of architecture, design and construction technology through the Geometric, Archaic, Classical and Hellenistic styles:
 - a. City planning
 - b. Monumental architecture,
 - c. Orders of architecture
 - d. Scale and proportion
 - e. Typical plans in Greek buildings
 - f. Domestic architecture and furniture

E. Etruscan and Roman:

Advancements and developments in architecture, construction technology and design:

- a. City planning
- b. Engineering projects
- c. Large Public buildings
- d. Domestic architecture: villa and domus
- e. Concrete and brick
- f. Arches, domes, circular structures
- g. Focus on interiors
- h. Furniture
- i. Decoration: Wall painting, trompe l'oeil

F. Early Christian and Byzantine

The evolution of the Architecture, design and interior of churches:

- a. Developments in the plans of the basilica
- b. Domes, squinches, pendentives
- c. Columns
- d. Clerestory
- e. Mosaics and representational art
- f. Elaborate decoration and ornamentation

G. Early Islamic

Religious architecture and design:

- a. Mosque
- b. Interior decoration
- c. Freestanding furniture

H. Romanesque Period

The evolution of architecture and design:

- a. Religious architecture and design
- b. Development of the church plan
- c. Domestic buildings
- d. Freestanding furniture

I. Gothic Period

The development of religious architecture, construction technology and design:

a. Urban Design

- b. Flying buttress
- c. Development of the interior elevation
- d. Use of light and glass
- e. Carpentry and textiles
- f. Furniture

J. Renaissance

- 1. Developments in religious and domestic architecture
 - a. Basilica
 - b. Palazzo
- 2. Advancements in knowledge and technology
 - a. Oil painting
 - b. Perspective
 - c. Paper and Printing
 - d. Construction
- 3. Humanism
- 4. The Artist/Architect
- 5. Interiors floor, wall, and ceiling decoration
- 6. Cabinet making and large scale furniture

K. Baroque

- 1. Developments in religious and domestic architecture
 - a. Church facades and plans
 - b. Chateaus, palaces and gardens
- 2. Interiors
 - a. Elaborate and exotic materials
 - b. Emphasis on comfort
 - c. Mirrors
 - d. Elaborate/ornate furniture

L. Rococo

- 1. Developments in domestic architecture and design
 - a. Hotels
- 2. Interiors and furnishings
 - a. Decorative arts and graphics
 - b. Fauteuil (Louis XV) and Bergere
 - c. Cabinets

M. England/Colonies

- 1. Developments in domestic architecture and design
- 2. Furniture
 - a. Elizabethan
 - b. Jacobean
 - c. William and Mary
 - d. Queen Ann
 - e. Georgian
 - f. Chippendale, Hepplewhite and Sheraton
 - g. Early American
 - h. Federal

N. Neoclassical

- 1. Developments in domestic architecture and design
- 2. Simplified lines of furniture
 - a. Fauteuil (Louis XVI)
 - b. Directoire and Empire
 - c. Federal

d. Biedermeier

VI. Educational Goals and Learning Outcomes

A. Educational Goals

Students will:

- 1. Develop critical and analytical skills in the perception and presentations of design elements. (GE-NJ 1, 7)
- 2. Use research methods to support and communicate a focused idea. (GE-NJ 1)

B. Learning Outcomes

Upon completion of this course students will be able to:

- 1. Identify furniture, decoration, interiors and architecture from specific periods and styles.
- 2. Describe the development and evolution of period architecture and interiors both religious and domestic.
- 3. Identify the influence of technology on furniture, decoration, interiors and architecture from specific periods.
- 4. Apply acquired knowledge and vocabulary to analyze the influence of historical styles and technology on contemporary furniture and design

VII. Modes of Teaching and Learning

- A. Lecture/Slide Presentation
- B. Ouizzes
- C. Discussion
- D. Guest speakers
- E. Student oral presentations
- F. Individual and group design projects
- G. Field Trips

VIII. Examinations, Projects and other Assessment Instruments

- A. Research Papers/Case Studies
- B. Quizzes/Exams
- C. Oral Presentation/Informative Dialogue
- D. Class Participation/Slide Identification
- E. Design Projects
- F. Field Trip Observations

IX. Grade Determinants

- A. Active participation in class discussions/activities
- B. Quizzes/Exams
- C. Research papers
- E. Design Case Studies/Presentations
- F. Design Projects

X. Texts and Materials

A. Suggested Textbooks

History of Furniture: A Global View, by Mark Hinchman, Fairchild Books

History of Interior Design, by Jeannie Ireland, Fairchild Books

A History of Interior Design/Edition 3, by John Pile, Wiley and Sons

(Please Note: The course outline is intended only as a guide to course content and resources. Do not purchase textbooks based on this outline. The RVCC Bookstore is the sole resource for the most up-to-date information about textbooks.)

XI. Resources

This course requires adequate physical space to accommodate students and visual projection and room darkening capabilities. Required equipment includes a computer with projection screen.

Additional resources:

- A. Computer lab with web access
- B. Drawing tables in classroom
- C. College Library (database access to art, architecture and interior design)